Package ‘AnnotationDbi’

December 21, 2016

**Title**  Annotation Database Interface

**Description**  Provides user interface and database connection code for annotation data packages using SQLite data storage.

**Version**  1.36.0

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**Depends**  R (>= 2.7.0), methods, utils, stats4, BiocGenerics (>= 0.15.10), Biobase (>= 1.17.0), IRanges

**Imports**  methods, utils, DBI, RSQLite, stats4, BiocGenerics, Biobase, S4Vectors (>= 0.9.25), IRanges

**Suggests**  DBI (>= 0.2-4), RSQLite (>= 0.6-4), hgu95av2.db, GO.db, org.Sc.sgd.db, org.At.tair.db, KEGG.db, RUnit, TxB.db.Hsapiens.UCSC.hg19.knownGene, hom.Hs.inp.db, org.Hs.eg.db, reactome.db, AnnotationForge, graph, EnsDb.Hsapiens.v75, BioStyle, knitr


**License**  Artistic-2.0

**biocViews**  Annotation, Microarray, Sequencing, GenomeAnnotation

**VignetteBuilder**  knitr

**Video**  https://www.youtube.com/watch?v=8qVgNTVz3Ik

**NeedsCompilation**  no
Description

This manual page enumerates the kinds of data represented by the values returned when the user calls columns or keytypes.

Details

All the possible values for columns and keytypes are listed below. Users will have to actually use these methods to learn which of the following possible values actually apply in their case.

**ACCNUM:** GenBank accession numbers

**ALIAS:** Commonly used gene symbols

**ARACYC:** KEGG Identifiers for arabidopsis as indicated by aracyc

**ARACYCENZYME:** Aracyc enzyme names as indicated by aracyc

**CHR:** Chromosome (deprecated for Bioc > 3.1) For this information you should look at a TxDb or OrganismDb object and search for an appropriate field like TXCHROM, EXONCHROM or CDSCHROM. This information can also be retrieved from these objects using an appropriate range based accessor like transcripts, transcriptsBy etc.
CHRLOC: Chromosome and starting base of associated gene (deprecated for Bioc > 3.1) For this information you should look at a TxDb or OrganismDb object and search for an appropriate field like TXSTART etc. or even better use the associated range based accessors like transcripts or transcriptsBy to get back GRanges objects.

CHRLOCEND: Chromosome and ending base of associated gene (deprecated for Bioc > 3.1) For this information you should look at a TxDb or OrganismDb object and search for an appropriate field like TXEND etc. or even better use the associated range based accessors like transcripts or transcriptsBy to get back GRanges objects.

COMMON: Common name

DESCRIPTION: The description of the associated gene

ENSEMBL: The ensembl ID as indicated by ensembl

ENSEMBLPROT: The ensembl protein ID as indicated by ensembl

ENSEMBLTRANS: The ensembl transcript ID as indicated by ensembl

ENTREZID: Entrez gene Identifiers

ENZYME: Enzyme Commission numbers

EVIDENCE: Evidence codes for GO associations with a gene of interest

EVIDENCEALL: Evidence codes for GO (includes less specific terms)

GENENAME: The full gene name

GO: GO Identifiers associated with a gene of interest

GOALL: GO Identifiers (includes less specific terms)

INTERPRO: InterPro identifiers

IPI: IPI accession numbers

MAP: cytoband locations

OMIM: Online Mendelian Inheritance in Man identifiers

ONTOLOGY: For GO Identifiers, which Gene Ontology (BP, CC, or MF)

ONTOLOGYALL: Which Gene Ontology (BP, CC, or MF), (includes less specific terms)

ORF: Yeast ORF Identifiers

PATH: KEGG Pathway Identifiers

PFAM: PFAM Identifiers

PMID: Pubmed Identifiers

PROBEID: Probe or manufacturer Identifiers for a chip package

PROSITE: Prosite Identifiers

REFSEQ: Refseq Identifiers

SGD: Saccharomyces Genome Database Identifiers

SMART: Smart Identifiers

SYMBOL: The official gene symbol

TAIR: TAIR Identifiers

UNIGENE: Unigene Identifiers

UNIPROT: Uniprot Identifiers
To get the latest information about the date stamps and source URLs for the data used to make an annotation package, please use the metadata method as shown in the example below.

Unless otherwise indicated above, the majority of the data for any one package is taken from the source indicated by either its name (if it’s an org package) OR from the name of its associated org package. So for example, org.Hs.eg.db is using “eg” in the name to indicate that most of the data in that package comes from NCBI entrez gene based data. And org.At.tair.db uses data that primarily comes from tair. For chip packages, the relevant information is the organism package that they depend on. So for example, hgu95av2.db depends on org.Hs.eg.db, and is thus primarily based on NCBI entrez gene ID information.

Author(s)
Marc Carlson

Examples

```r
library(hgu95av2.db)
## List the possible values for columns
columns(hgu95av2.db)
## List the possible values for keytypes
keytypes(hgu95av2.db)
## get some values back
keys <- head(keys(hgu95av2.db))
keys
select(hgu95av2.db, keys=keys, columns=c("SYMBOL","PFAM"),
keytype="PROBEID")

## More information about the dates and original sources for these data:
metadata(hgu95av2.db)
```

---

**AnnDbObj-objects**  
**AnnDbObj objects**

**Description**

The AnnDbObj class is the most general container for storing any kind of SQLite-based annotation data.

**Details**

Many classes in AnnotationDbi inherit directly or indirectly from the AnnDbObj class. One important particular case is the AnnDbBimap class which is the lowest class in the AnnDbObj hierarchy to also inherit the Bimap interface.

**Accessor-like methods**

In the code snippets below, x is an AnnDbObj object.

```
dbconn(x): Return a connection object to the SQLite DB containing x’s data.
dbfile(x): Return the path (character string) to the SQLite DB (file) containing x’s data.
```
AnnDbObj-objects

\texttt{dbmeta(x, name)}: Print the value of metadata whose name is 'name'. Also works if \texttt{x} is a DBIConnection object.

\texttt{dbschema(x, file='', show.indices=FALSE)}: Print the schema definition of the SQLite DB. Also works if \texttt{x} is a DBIConnection object.

The file argument must be a connection, or a character string naming the file to print to (see the file argument of the \texttt{cat} function for the details).

The CREATE INDEX statements are not shown by default. Use \texttt{show.indices=TRUE} to get them.

\texttt{dbInfo(x)}: Prints other information about the SQLite DB. Also works if \texttt{x} is a DBIConnection object.

\textbf{See Also}
\texttt{dbConnect, dbListTables, dbListFields, dbGetQuery, Bimap}

\textbf{Examples}

\begin{verbatim}
library("hgu95av2.db")

dbconn(hgu95av2ENTREZID)   # same as hgu95av2_dbconn()
dbfile(hgu95av2ENTREZID)   # same as hgu95av2_dbfile()

dbmeta(hgu95av2_dbconn(), "ORGANISM")
dbmeta(hgu95av2_dbconn(), "DBSCHEMA")
dbmeta(hgu95av2_dbconn(), "DBSCHEMAVERSION")

library("DBI")
dbListTables(hgu95av2_dbconn())   # lists all tables on connection

# If you use dbSendQuery instead of dbGetQuery
# (NOTE: for ease of use, this is definitively NOT recommended)
# Then you may need to know how to list results objects
dbListResults(hgu95av2_dbconn())   # for listing results objects

# You can also list the fields by using this connection

dbListFields(hgu95av2_dbconn(), "probes")
dbListFields(hgu95av2_dbconn(), "genes")
dbschema(hgu95av2ENTREZID)   # same as hgu95av2_dbschema()

# According to the schema, the probes._id column references the genes._id column. Note that in all tables, the ".id" column is an internal id with no biological meaning (provided for allowing efficient joins between tables).

# The information about the probe to gene mapping is in probes:
dbGetQuery(hgu95av2_dbconn(), "SELECT * FROM probes LIMIT 10")

# This mapping is in fact the ENTREZID map:
toTable(hgu95av2ENTREZID)[1:10, ]   # only relevant columns are retrieved

dbInfo(hgu95av2GO)   # same as hgu95av2_dbInfo()

# Advanced example:
# Sometimes you may wish to join data from across multiple databases at once:
# In the following example we will attach the GO database to the
\end{verbatim}
AnnDbPkg-checker

Check the SQL data contained in an SQLite-based annotation package

Description

Check the SQL data contained in an SQLite-based annotation package.

Usage

checkMAPCOUNTS(pkgname)

Arguments

pkgname

The name of the SQLite-based annotation package to check.

Author(s)

H. Pages

See Also

AnnDbPkg-maker

Examples

checkMAPCOUNTS("org.Sc.sgd.db")
**Description**

`AnnotationDb` is the virtual base class for all annotation packages. It contains a database connection and is meant to be the parent for a set of classes in the Bioconductor annotation packages. These classes will provide a means of dispatch for a widely available set of `select` methods and thus allow the easy extraction of data from the annotation packages.

`select`, `columns`, and `keys` are used together to extract data from an `AnnotationDb` object (or any object derived from the parent class). Examples of classes derived from the `AnnotationDb` object include (but are not limited to): `ChipDb`, `OrgDb`, `GOdb`, `InparanoidDb`, and `ReactomeDb`.

- `columns` shows which kinds of data can be returned for the `AnnotationDb` object.
- `keytypes` allows the user to discover which `keytypes` can be passed into `select` or `keys` and the `keytype` argument.
- `keys` returns keys for the database contained in the `AnnotationDb` object. This method is already documented in the keys manual page but is mentioned again here because it's usage with `select` is so intimate. By default, it will return the primary keys for the database, but if used with the `keytype` argument, it will return the keys from that `keytype`.
- `select` will retrieve the data as a data.frame based on parameters for selected `keys`, `columns`, and `keytype` arguments. Users should be warned that if you call `select` and request columns that have multiple matches for your keys, `select` will return a data.frame with one row for each possible match. This has the effect that if you request multiple columns and some of them have a many-to-one relationship to the keys, things will continue to multiply accordingly. So it's not a good idea to request a large number of columns unless you know that what you are asking for should have a one-to-one relationship with the initial set of keys. In general, if you need to retrieve a column (like GO) that has a many-to-one relationship to the original keys, it is most useful to extract that separately.
- `mapIds` gets the mapped ids (column) for a set of keys that are of a particular `keytype`. Usually returned as a named character vector.
- `saveDb` will take an `AnnotationDb` object and save the database to the file specified by the path passed in to the `file` argument.
- `loadDb` takes a .sqlite database file as an argument and uses data in the metadata table of that file to return an `AnnotationDb` style object of the appropriate type.
- `species` shows the genus and species label currently attached to the `AnnotationDb` objects database.
- `dbfile` gets the database file associated with an object.
- `dbconn` gets the database connection associated with an object.
- `taxonomyId` gets the taxonomy ID associated with an object (if available).

**Usage**

```r
columns(x)
keytypes(x)
keys(x, keytype, ...)
select(x, keys, columns, keytype, ...)
mapIds(x, keys, column, keytype, ..., multiVals)
saveDb(x, file)
loadDb(file, packageName=NA)
```
Arguments

x the AnnotationDb object. But in practice this will mean an object derived from an AnnotationDb object such as a OrgDb or ChipDb object.

keys the keys to select records for from the database. All possible keys are returned by using the keys method.

columns the columns or kinds of things that can be retrieved from the database. As with keys, all possible columns are returned by using the columns method.

keytype the keytype that matches the keys used. For the select methods, this is used to indicate the kind of ID being used with the keys argument. For the keys method this is used to indicate which kind of keys are desired from keys

column the column to search on (for mapIds). Different from columns in that it can only have a single element for the value

... other arguments. These include:

pattern: the pattern to match (used by keys)

column: the column to search on. This is used by keys and is for when the thing you want to pattern match is different from the keytype, or when you want to simply want to get keys that have a value for the thing specified by the column argument.

fuzzy: TRUE or FALSE value. Use fuzzy matching? (this is used with pattern by the keys method)

multiVals What should mapIds do when there are multiple values that could be returned? Options include:

first: This value means that when there are multiple matches only the 1st thing that comes back will be returned. This is the default behavior

list: This will just returns a list object to the end user

filter: This will remove all elements that contain multiple matches and will therefore return a shorter vector than what came in whenever some of the keys match more than one value

asNA: This will return an NA value whenever there are multiple matches

CharacterList: This just returns a SimpleCharacterList object

FUN: You can also supply a function to the multiVals argument for custom behaviors. The function must take a single argument and return a single value. This function will be applied to all the elements and will serve a 'rule' that for which thing to keep when there is more than one element. So for example this example function will always grab the last element in each result: last <- function(x){x[[length(x)]]}

file an sqlite file path. A string the represents the full name you want for your sqlite database and also where to put it.

packageName for internal use only

Value

keys,columns and keytypes each return a character vector or possible values. select returns a data.frame.

Author(s)

Marc Carlson
See Also

ekseq, dbConnect, dbListTables, dbListFields, dbGetQuery, Bimap

Examples

```r
require(hgu95av2.db)
## display the columns
columns(hgu95av2.db)
## get the 1st 6 possible keys
keys <- head(keys(hgu95av2.db))
keys
## lookup gene symbol and unigene ID for the 1st 6 keys
select(hgu95av2.db, keys=keys, columns = c("SYMBOL","UNIGENE"))

## get keys based on unigene
keyunis <- head(keys(hgu95av2.db, keytype="UNIGENE"))
keyunis
## list supported key types
keytypes(hgu95av2.db)
## lookup gene symbol and unigene ID based on unigene IDs by setting
## the keytype to "UNIGENE" and passing in unigene keys:
select(hgu95av2.db, keys=keyunis, columns = c("SYMBOL","UNIGENE"),
keytype="UNIGENE")
keys <- head(keys(hgu95av2.db, 'ENTREZID'))
## get a default result (captures only the 1st element)
mapIds(hgu95av2.db, keys=keys, column='ALIAS', keytype='ENTREZID')
## or use a different option
mapIds(hgu95av2.db, keys=keys, column='ALIAS', keytype='ENTREZID',
multiVals="CharacterList")
## Or define your own function
last <- function(x){x[[length(x)]]}  
mapIds(hgu95av2.db, keys=keys, column='ALIAS', keytype='ENTREZID',
multiVals=last)

## For other ways to access the DB, you can use dbfile() or dbconn() to extract
dbconn(hgu95av2.db)
dbfile(hgu95av2.db)

## Try to retrieve an associated taxonomyId
taxonomyId(hgu95av2.db)
```

Bimap objects and the Bimap interface

Description

What we usually call "annotation maps" are in fact Bimap objects. In the following sections we present the bimap concept and the Bimap interface as it is defined in AnnotationDbi.

Display methods

In the code snippets below, x is a Bimap object.
show(x): Display minimal information about Bimap object x.
summary(x): Display a little bit more information about Bimap object x.

The bimap concept

A bimap is made of:

- 2 sets of objects: the left objects and the right objects. All the objects have a name and this name is unique in each set (i.e. in the left set and in the right set). The names of the left (resp. right) objects are called the left (resp. right) keys or the Lkeys (resp. the Rkeys).

- Any number of links (edges) between the left and right objects. Note that the links can be tagged. In our model, for a given bimap, either none or all the links are tagged.

In other words, a bimap is a bipartite graph.

Here are some examples:

1. bimap B1:

4 left objects (Lkeys): "a", "b", "c", "d"
3 objects on the right (Rkeys): "A", "B", "C"

Links (edges):
"a" <--> "A"
"a" <--> "B"
"b" <--> "A"
"d" <--> "C"

Note that:
- There can be any number of links starting from or ending at a given object.
- The links in this example are untagged.

2. bimap B2:

4 left objects (Lkeys): "a", "b", "c", "d"
3 objects on the right (Rkeys): "A", "B", "C"

Tagged links (edges):
"a" <-"x"-> "A"
"a" <-"y"-> "B"
"b" <-"x"-> "A"
"d" <-"x"-> "C"
"d" <-"y"-> "C"

Note that there are 2 links between objects "d" and "C": 1 with tag "x" and 1 with tag "y".
Flat representation of a bimap

The flat representation of a bimap is a data frame. For example, for B1, it is:

<table>
<thead>
<tr>
<th>left</th>
<th>right</th>
</tr>
</thead>
<tbody>
<tr>
<td>a</td>
<td>A</td>
</tr>
<tr>
<td>a</td>
<td>B</td>
</tr>
<tr>
<td>b</td>
<td>A</td>
</tr>
<tr>
<td>d</td>
<td>C</td>
</tr>
</tbody>
</table>

If in addition the right objects have 1 multivalued attribute, for example, a numeric vector:

```r
A <- c(1.2, 0.9)
B <- character(0)
C <- -1:1
```

then the flat representation of B1 becomes:

<table>
<thead>
<tr>
<th>left</th>
<th>right</th>
<th>Rattrib1</th>
</tr>
</thead>
<tbody>
<tr>
<td>a</td>
<td>A</td>
<td>1.2</td>
</tr>
<tr>
<td>a</td>
<td>A</td>
<td>0.9</td>
</tr>
<tr>
<td>a</td>
<td>B</td>
<td>NA</td>
</tr>
<tr>
<td>b</td>
<td>A</td>
<td>1.2</td>
</tr>
<tr>
<td>b</td>
<td>A</td>
<td>0.9</td>
</tr>
<tr>
<td>d</td>
<td>C</td>
<td>-1</td>
</tr>
<tr>
<td>d</td>
<td>C</td>
<td>0</td>
</tr>
<tr>
<td>d</td>
<td>C</td>
<td>1</td>
</tr>
</tbody>
</table>

Note that now the number of rows is greater than the number of links!

AnnDbBimap and FlatBimap objects

An AnnDbBimap object is a bimap whose data are stored in a data base. A FlatBimap object is a bimap whose data (left keys, right keys and links) are stored in memory (in a data frame for the links). Conceptually, AnnDbBimap and FlatBimap objects are the same (only their internal representation differ) so it's natural to try to define a set of methods that make sense for both (so they can be manipulated in a similar way). This common interface is the Bimap interface.

Note that both AnnDbBimap and FlatBimap objects have a read-only semantic: the user can subset them but cannot change their data.

The "flatten" generic

`flatten(x)` converts AnnDbBimap object x into FlatBimap object y with no loss of information

Note that a FlatBimap object can't be converted into an AnnDbBimap object (well, in theory maybe it could be, but for now the data bases we use to store the data of the AnnDbBimap objects are treated as read-only). This conversion from AnnDbBimap to FlatBimap is performed by the "flatten" generic function (with methods for AnnDbBimap objects only).
Property0

The "flatten" generic plays a very useful role when we need to understand or explain exactly what a given Bimap method f will do when applied to an AnnDbBimap object. It's generally easier to explain what it does on a FlatBimap object and then to just say "and it does the same thing on an AnnDbBimap object". This is exactly what Property0 says:

\[
\text{for any AnnDbBimap object } x, f(x) \text{ is expected to be identical to } f(\text{flatten}(x))
\]

Of course, this implies that the f method for AnnDbBimap objects return the same type of object than the f method for FlatBimap objects. In this sense, the "revmap" and "subset" Bimap methods are particular because they are expected to return an object of the same class as their argument x, so f(x) can't be identical to f(\text{flatten}(x)). For these methods, Property0 says:

\[
\text{for any AnnDbBimap object } x, \text{flatten}(f(x)) \text{ is expected to be identical to } f(\text{flatten}(x))
\]

Note to the AnnotationDbi maintainers/developpers: the checkProperty0 function (AnnDbPkg-checker.R file) checks that Property0 is satisfied on all the AnnDbBimap objects defined in a given package (FIXME: checkProperty0 is currently broken).

The Bimap interface in AnnotationDbi

The full documentation for the methods of the Bimap interface is splitted into 4 man pages: Bimap-direction, Bimap-keys and Bimap-toTable.

See Also

Bimap-direction, Bimap-keys, Bimap-toTable, BimapFormatting, Bimap-envirAPI

Examples

```r
library(hgu95av2.db)
ls(2)
hgu95av2GO # calls the "show" method
summary(hgu95av2GO)
hgu95av2GO2PROBE # calls the "show" method
summary(hgu95av2GO2PROBE)
```

Bimap-direction  Methods for getting/setting the direction of a Bimap object, and undirected methods for getting/counting/setting its keys

Description

These methods are part of the Bimap interface (see ?Bimap for a quick overview of the Bimap objects and their interface).

They are divided in 2 groups: (1) methods for getting or setting the direction of a Bimap object and (2) methods for getting, counting or setting the left or right keys (or mapped keys only) of a Bimap object. Note that all the methods in group (2) are undirected methods i.e. what they return does NOT depend on the direction of the map (more on this below).
## Usage

### Getting or setting the direction of a Bimap object

```r
direction(x) <- value
revmap(x, ...)
```

### Getting, counting or setting the left or right keys (or mapped keys only) of a Bimap object

```r
Lkeys(x)
Rkeys(x)
Llength(x)
Rlength(x)
mappedLkeys(x)
mappedRkeys(x)
count.mappedLkeys(x)
count.mappedRkeys(x)
Lkeys(x) <- value
Rkeys(x) <- value
```

### S4 method for signature 'Bimap'

```r
subset(x, Lkeys = NULL, Rkeys = NULL, drop.invalid.keys = FALSE)
```

### S4 method for signature 'AnnDbBimap'

```r
subset(x, Lkeys = NULL, Rkeys = NULL, drop.invalid.keys = FALSE,
       objName = NULL)
```

## Arguments

- **x** A Bimap object.
- **value** A single integer or character string indicating the new direction in `direction(x) <- value`. A character vector containing the new keys (must be a subset of the current keys) in `Lkeys(x) <- value` and `Rkeys(x) <- value`.
- **Lkeys, Rkeys, drop.invalid.keys, objName, ...** Extra arguments for `revmap` and `subset`. Extra argument for `revmap` can be:
  - **objName** The name to give to the reversed map (only supported if `x` is an AnnDbBimap object).
Extra arguments for `subset` can be:
  - **Lkeys** The new Lkeys.
  - **Rkeys** The new Rkeys.
  - **drop.invalid.keys** If `drop.invalid.keys=FALSE` (the default), an error will be raised if the new Lkeys or Rkeys contain invalid keys i.e. keys that don’t belong to the current Lkeys or Rkeys. If `drop.invalid.keys=TRUE`, invalid keys are silently dropped.
  - **objName** The name to give to the submap (only supported if `x` is an AnnDbBimap object).

## Details

All Bimap objects have a direction which can be left-to-right (i.e. the mapping goes from the left keys to the right keys) or right-to-left (i.e. the mapping goes from the right keys to the left keys).
A **Bimap** object \(x\) that maps from left to right is considered to be a direct map. Otherwise it is considered to be an indirect map (when it maps from right to left). direction returns 1 on a direct map and -1 otherwise.

The direction of \(x\) can be changed with \(\text{direction}(x) \leftarrow \text{value}\) where value must be 1 or -1. An easy way to reverse a map (i.e. to change its direction) is to do \(\text{direction}(x) \leftarrow -\text{direction}(x)\), or, even better, to use \(\text{revmap}(x)\) which is actually the recommended way for doing it.

The \(\text{Lkeys}\) and \(\text{Rkeys}\) methods return respectively the left and right keys of a **Bimap** object. Unlike the \text{keys} method (see ?\text{keys} for more information), these methods are direction-independent i.e. what they return does NOT depend on the direction of the map. Such methods are also said to be "undirected methods" and methods like the \text{keys} method are said to be "directed methods".

All the methods described below are also "undirected methods".

\(\text{Llength}(x)\) and \(\text{Rlength}(x)\) are equivalent to (but more efficient than) \(\text{length}(\text{Lkeys}(x))\) and \(\text{length}(\text{Rkeys}(x))\), respectively.

The \(\text{mappedLkeys}\) (or \(\text{mappedRkeys}\)) method returns the left keys (or right keys) that are mapped to at least one right key (or one left key).

\(\text{count.mappedLkeys}(x)\) and \(\text{count.mappedRkeys}(x)\) are equivalent to (but more efficient than) \(\text{length}(\text{mappedLkeys}(x))\) and \(\text{length}(\text{mappedRkeys}(x))\), respectively. These functions give overall summaries, if you want to know how many Rkeys correspond to a given Lkey you can use the \(\text{nhit}\) function.

\(\text{Lkeys}(x) \leftarrow \text{value}\) and \(\text{Rkeys}(x) \leftarrow \text{value}\) are the undirected versions of \(\text{keys}(x) \leftarrow \text{value}\) (see ?\text{keys} for more information) and \(\text{subset}(x, \text{Lkeys}=\text{new.Lkeys}, \text{Rkeys}=\text{new.Rkeys})\) is provided as a convenient way to reduce the sets of left and right keys in one single function call.

**Value**

1L or -1L for direction.

A **Bimap** object of the same subtype as \(x\) for \(\text{revmap}\) and \(\text{subset}\).

A character vector for \(\text{Lkeys}, \text{Rkeys}, \text{mappedLkeys}\) and \(\text{mappedRkeys}\).

A single non-negative integer for \(\text{Llength}, \text{Rlength}, \text{count.mappedLkeys}\) and \(\text{count.mappedRkeys}\).

**Author(s)**

H. Pages

**See Also**

**Bimap, Bimap-keys, BimapFormatting, Bimap-envirAPI, nhit**

**Examples**

```r
library(hgu95av2.db)
ls(2)
x <- hgu95av2GO
x
summary(x)
direction(x)

length(x)
Llength(x)
Rlength(x)
```
Bimap-envirAPI

Environment-like API for Bimap objects

Description

These methods allow the user to manipulate any Bimap object as if it was an environment. This environment-like API is provided for backward compatibility with the traditional environment-based maps.

Usage

ls(name, pos = -1L, envir = as.environment(pos), all.names = FALSE, pattern, sorted = TRUE)
exists(x, where, envir, frame, mode, inherits)
get(x, pos, envir, mode, inherits)
#x[[i]]
#x$name

## Converting to a list
mget(x, envir, mode, ifnotfound, inherits)
eapply(env, FUN, ..., all.names, USE.NAMES)
#contents(object, all.names)
## Additional convenience method

```r
sample(x, size, replace=FALSE, prob=NULL, ...)
```

### Arguments

- `name` A `Bimap` object for `ls`. A key as a literal character string or a name (possibly backtick quoted) for `x$name`.
- `pos`, `all.names`, `USE.NAMES`, `where`, `frame`, `mode`, `inherits` Ignored.
- `envir` Ignored for `ls`. A `Bimap` object for `mget`, `get` and `exists`.
- `pattern` An optional regular expression. Only keys matching `pattern` are returned.
- `x` The key(s) to search for for `exists`, `get` and `mget`. A `Bimap` object for `[[` and `x$name`. A `Bimap` object or an environment for `sample`.
- `i` Single key specifying the map element to extract.
- `ifnotfound` A value to be used if the key is not found. Only `NA` is currently supported.
- `env` A `Bimap` object.
- `FUN` The function to be applied (see original ` eapply` for environments for the details).
- `...` Optional arguments to `FUN`.
- `size` Non-negative integer giving the number of map elements to choose.
- `replace` Should sampling be with replacement?
- `prob` A vector of probability weights for obtaining the elements of the map being sampled.
- `sorted` `logical(1)`. When `TRUE` (default), return primary keys in sorted order.

### See Also

- `ls`, `exists`, `get`, `mget`, ` eapply`, `contents`, `sample`, `BimapFormatting`, `Bimap`

### Examples

```r
library(hgu95av2.db)
x <- hgu95av2CHRLOC

ls(x)[1:3]
exists(ls(x)[1], x)
exists("titi", x)
get(ls(x)[1], x)
x[[ls(x)[1]]]
x$titi # NULL

mget(ls(x)[1:3], x)
eapply(x, length)
contents(x)

sample(x, 3)
```
Methods for manipulating the keys of a Bimap object

Description

These methods are part of the Bimap interface (see ?Bimap for a quick overview of the Bimap objects and their interface).

Usage

#length(x)
isNA(x)
mappedkeys(x)
count.mappedkeys(x)
keys(x) <- value
#x[i]

Arguments

x       A Bimap object. If the method being caled is keys(x), then x can also be a AnnotationDb object or one of that objects progeny.
value   A character vector containing the new keys (must be a subset of the current keys).
i       A character vector containing the keys of the map elements to extract.

Details

keys(x) returns the set of all valid keys for map x. For example, keys(hgu95av2G0) is the set of all probe set IDs for chip hgu95av2 from Affymetrix.

Please Note that in addition to Bimap object, keys(x) will also work for AnnotationDb objects and related objects such as OrgDb and ChipDb objects.

Note also that the double bracket operator [[ for Bimap objects is guaranteed to work only with a valid key and will raise an error if the key is invalid. (See ?Bimap-envirAPI for more information about this operator.)

length(x) is equivalent to (but more efficient than) length(keys(x)).

A valid key is not necessarily mapped ([[ will return an NA on an unmapped key).

isNA(x) returns a logical vector of the same length as x where the TRUE value is used to mark keys that are NOT mapped and the FALSE value to mark keys that ARE mapped.

mappedkeys(x) returns the subset of keys(x) where only mapped keys were kept.

count.mappedkeys(x) is equivalent to (but more efficient than) length(mappedkeys(x)).

Two (almost) equivalent forms of subsetting a Bimap object are provided: (1) by setting the keys explicitly and (2) by using the single bracket operator [ for Bimap objects. Let’s say the user wants to restrict the mapping to the subset of valid keys stored in character vector mykeys. This can be done either with keys(x) <- mykeys (form (1)) or with y <- x[mykeys] (form (2)). Please note that form (1) alters object x in an irreversible way (the original keys are lost) so form (2) should be preferred.

All the methods described on this pages are “directed methods” i.e. what they return DOES depend on the direction of the Bimap object that they are applied to (see ?direction for more information about this).
Value

A character vector for keys and mappedkeys.

A single non-negative integer for length and count.mappedkeys.

A logical vector for isNA.

A Bimap object of the same subtype as x for x[i].

Author(s)

H. Pages

See Also

Bimap, Bimap-envirAPI, Bimap-toTable, BimapFormatting, AnnotationDb, select, columns

Examples

library(hgu95av2.db)

x <- hgu95av2GO

x

length(x)

count.mappedkeys(x)

x[1:3]

links(x[1:3])

## Keep only the mapped keys

keys(x) <- mappedkeys(x)

length(x)

count.mappedkeys(x)

x # now it is a submap

## The above subsetting can also be achieved with

x <- hgu95av2GO[mappedkeys(hgu95av2GO)]

## mappedkeys() and count.mappedkeys() also work with an environment

## or a list

z <- list(k1=NA, k2=letters[1:4], k3="x")

mappedkeys(z)

count.mappedkeys(z)

## retrieve the set of primary keys for the ChipDb object named 'hgu95av2.db'

keys <- keys(hgu95av2.db)

head(keys)
## Usage

### Extract all the columns of the map (links + right attributes)

```r
toTable(x)
nrow(x)
ncol(x)
#dim(x)
```

### S4 method for signature 'FlatBimap'

```r
head(x, ...)
```

### S4 method for signature 'FlatBimap'

```r
tail(x, ...)
```

### Extract only the links of the map

```r
links(x)
count.links(x)
```

### Col names and col metanames

```r
colnames(x, do.NULL=TRUE, prefix="col")
colmetanames(x)
Lkeyname(x)
Rkeyname(x)
keyname(x)
tagname(x)
Rattribnames(x)
Rattribnames(x) <- value
```

## Arguments

- **x**
  A `Bimap` object (or a list or an environment for `nhit`).
- **...**
  Further arguments to be passed to or from other methods (see `head` or `tail` for the details).
- **do.NULL**
  Ignored.
- **prefix**
  Ignored.
- **value**
  A character vector containing the names of the new right attributes (must be a subset of the current right attribute names) or `NULL`.

## Details

`toTable(x)` turns `Bimap` object `x` into a data frame (see section "Flat representation of a bimap" in `?Bimap` for a short introduction to this concept). For simple maps (i.e. no tags and no right attributes), the resulting data frame has only 2 columns, one for the left keys and one for the right keys, and each row in the data frame represents a link (or edge) between a left and a right key. For maps with tagged links (i.e. a tag is associated to each link), `toTable(x)` has one additional column for the tags and there is still one row per link. For maps with right attributes (i.e. a set of attributes is associated to each right key), `toTable(x)` has one additional column per attribute. So for example if `x` has tagged links and 2 right attributes, `toTable(x)` will have 5 columns: one for the left keys, one for the right keys, one for the tags, and one for each right attribute (always the rightmost columns). Note that if at least one of the right attributes is multivalued then more than 1 row can be needed to represent the same link so the number of rows in `toTable(x)` can be strictly greater than the number of links in the map.

`nrow(x)` is equivalent to (but more efficient than) `nrow(toTable(x))`. 
ncol(x) is equivalent to (but more efficient than) ncol(toTable(x)).

colnames(x) is equivalent to (but more efficient than) colnames(toTable(x)). Columns are named accordingly to the names of the SQL columns where the data are coming from. An important consequence of this that they are not necessarily unique.

colmetanames(x) returns the metanames for the column of x that are not right attributes. Valid column metanames are "Lkeyname", "Rkeyname" and "tagname".

Lkeyname, Rkeyname, tagname and Rattribnames return the name of the column (or columns) containing the left keys, the right keys, the tags and the right attributes, respectively.

Like toTable(x), links(x) turns x into a data frame but the right attributes (if any) are dropped. Note that dropping the right attributes produces a data frame that has eventually less columns than toTable(x) and also eventually less rows because now exactly 1 row is needed to represent 1 link.

count.links(x) is equivalent to (but more efficient than) nrow(links(x)).

nhit(x) returns a named integer vector indicating the number of "hits" for each key in x i.e. the number of links that start from each key.

Value

A data frame for toTable and links.
A single integer for nrow, ncol and count.links.
A character vector for colnames, colmetanames and Rattribnames.
A character string for Lkeyname, Rkeyname and tagname.
A named integer vector for nhit.

Author(s)

H. Pages

See Also

Bimap, BimapFormatting, Bimap-envirAPI

Examples

library(GO.db)
x <- GOSYNONYM
x
toTable(x)[1:4, ]
toTable(x["GO:0007322"])
links(x)[1:4, ]
links(x["GO:0007322"])
nrow(x)
ncol(x)
dim(x)
colnames(x)
colmetanames(x)
Lkeyname(x)
Rkeyname(x)
tagname(x)
Rattribnames(x)

links(x)[1:4, ]
count.links(x)

y <- GOBPCHILDREN
nhy <- nhit(y)  # 'nhy' is a named integer vector
identical(names(nhy), keys(y))  # TRUE
table(nhy)
sum(nhy == 0)  # number of GO IDs with no children
names(nhy)[nhy == max(nhy)]  # the GO ID(s) with the most direct children

## Some sanity check
sum(nhy) == count.links(y)  # TRUE

## Changing the right attributes of the GOSYNONYM map (advanced
## users only)
class(x) # GOTermsAnnDbBimap
as.list(x)[1:3]
colnames(x)
colmetanames(x)
tagname(x)  # untagged map
Rattribnames(x)
Rattribnames(x) <- Rattribnames(x)[3:1]
colnames(x)
class(x) # AnnDbBimap
as.list(x)[1:3]

---

**BimapFormatting**

*Formatting a Bimap as a list or character vector*

**Description**

These functions format a Bimap as a list or character vector.

**Usage**

```r
## Formatting as a list
as.list(x, ...)

## Formatting as a character vector
#as.character(x, ...)
```

**Arguments**

- `x`  
  A Bimap object.

- `...`  
  Further arguments are ignored.

**Author(s)**

H. Pages

**See Also**

Bimap, Bimap-envirAPI
createSimpleBimap

**createSimpleBimap**  
Creates a simple Bimap from a SQLite database in an situation that is external to AnnotationDbi

**Description**

This function allows users to easily make a simple Bimap object for extra tables etc that they may wish to add to their annotation packages. For most Bimaps, their definition is stored inside of AnnotationDbi. The addition of this function is to help ensure that this does not become a limitation, by allowing simple extra Bimaps to easily be defined external to AnnotationDbi. Usually, this will be done in the zzz.R source file of a package so that these extra mappings can be seamlessly integrated with the rest of the package. For now, this function assumes that users will want to use data from just one table.

**Usage**

```
createSimpleBimap(tablename, Lcolname, Rcolname, datacache, objName, objTarget)
```

**Arguments**

- `tablename`  
The name of the database table to grab the mapping information from.
- `Lcolname`  
The field name from the database table. These will become the Lkeys in the final mapping.
- `Rcolname`  
The field name from the database table. These will become the Rkeys in the final mapping.
- `datacache`  
The datacache object should already exist for every standard Annotation package. It is not exported though, so you will have to access it with ::: . It is needed to provide the connection information to the function.
- `objName`  
This is the name of the mapping.
- `objTarget`  
This is the name of the thing the mapping goes with. For most uses, this will mean the package name that the mapping belongs with.

**Examples**

```r
library(hgu95av2.db)
as.list(hgu95av2CHRLOC)[1:9]
as.list(hgu95av2ENTREZID)[1:9]
as.character(hgu95av2ENTREZID)[1:9]
```

```r
createSimpleBimap(hgu95av2.db)
```

```r
##You simply have to call this function to create a new mapping. For example, you could have created a mapping between the gene_name and the symbols fields from the gene_info table contained in the hgu95av2 package by doing this:
library(hgu95av2.db)
hgu95av2NAMESYMBOL <- createSimpleBimap("gene_info",
"gene_name",
"symbol",
hgu95av2.db:::datacache,
"NAMESYMBOL",
```

```r
de.list(hgu95av2CHRLOC)[1:9]
de.list(hgu95av2ENTREZID)[1:9]
de.character(hgu95av2ENTREZID)[1:9]
```
GOFrame

GOFrame and GOAllFrame objects

Description

These objects each contain a data frame which is required to be composed of 3 columns. The 1st column are GO IDs. The second are evidence codes and the 3rd are the gene IDs that match to the GO IDs using those evidence codes. There is also a slot for the organism that these annotations pertain to.

Details

The GOAllFrame object can only be generated from a GOFrame object and its constructor method does this automatically from a GOFrame argument. The purpose of these objects is to create a safe way for annotation data about GO from non-traditional sources to be used for analysis packages like GSEABase and eventually GOstats.

Examples

```r
## Make up an example
genes = c(1,10,100)
evi = c("ND","IEA","IDA")
GOIds = c("GO:0008150","GO:0008152","GO:0001666")
frameData = data.frame(cbind(GOIds,evi,genes))

library(AnnotationDbi)
frame=GOFrame(frameData,organism="Homo sapiens")
allFrame=GOAllFrame(frame)

getGOFrameData(allFrame)
```

Descriptions of available values for columns and keytypes for GO.db.

Description

This manual page enumerates the kinds of data represented by the values returned when the user calls columns or keytypes.

Details

All the possible values for columns and keytypes are listed below.

- **GOID**: GO Identifiers
- **DEFINITION**: The definition of a GO Term
- **ONTOLOGY**: Which of the three Gene Ontologies (BP, CC, or MF)
- **TERM**: The actual GO term

To get the latest information about the date stamps and source URLs for the data used to make an annotation package, please use the metadata method as shown in the example below.
Author(s)
Marc Carlson

Examples

library(GO.db)
## List the possible values for columns
columns(GO.db)
## List the possible values for keytypes
keytypes(GO.db)
## get some values back
keys <- head(keys(GO.db))
keys
select(GO.db, keys=keys, columns=c("TERM","ONTOLOGY"),
keytype="GOID")

## More information about the dates and original sources for these data:
metadata(GO.db)

---

GOTerms-class  
Class "GOTerms"

Description

A class to represent Gene Ontology nodes

Objects from the Class

Objects can be created by calls of the form \texttt{GOTerms(GOID, term, ontology, definition, synonym, secondary)}. \texttt{GOId}, \texttt{term}, and \texttt{ontology} are required.

Slots

\texttt{GOID}: Object of class "character" A character string for the GO id of a primary node.

\texttt{Term}: Object of class "character" A character string that defines the role of gene product corresponding to the primary GO id.

\texttt{Ontology}: Object of class "character" Gene Ontology category. Can be \texttt{MF} - molecular function, \texttt{CC} - cellular component, or \texttt{BP} - biological process.

\texttt{Definition}: Object of class "character" Further definition of the ontology of the primary GO id.

\texttt{Synonym}: Object of class "character" other ontology terms that are considered to be synonymous to the primary term attached to the GO id (e.g. "type I programmed cell death" is a synonym of "apoptosis"). Synonymous here can mean that the synonym is an exact synonym of the primary term, is related to the primary term, is broader than the primary term, is more precise than the primary term, or name is related to the term, but is not exact, broader or narrower.

\texttt{Secondary}: Object of class "character" GO ids that are secondary to the primary GO id as results of merging GO terms so that One GO id becomes the primary GO id and the rest become the secondary.
Methods

**GOID** signature(object = "GOTerms") : The get method for slot GOID.

**Term** signature(object = "GOTerms") : The get method for slot Term.

**Ontology** signature(object = "GOTerms") : The get method for slot Ontology.

**Definition** signature(object = "GOTerms") : The get method for slot Definition.

**Synonym** signature(object = "GOTerms") : The get method for slot Synonym.

**Secondary** signature(object = "GOTerms") : The get method for slot Secondary.

**show** signature(x = "GOTerms") : The method for pretty print.

Note

GOTerms objects are used to represent primary GO nodes in the SQLite-based annotation data package GO.db

References

http://www.geneontology.org/

See Also

makeGOGraph shows how to make GO mappings into graphNEL objects.

Examples

```r
gonode <- new("GOTerms", GOID="GO:1234567", Term="Test", Ontology="MF", Definition="just for testing")

GOID(gonode)
Term(gonode)
Ontology(gonode)

## Or you can just use these methods on a GOTermsAnnDbBimap
## Not run: ## I want to show an ex., but don't want to require GO.db
require(GO.db)
FirstTenGOBimap <- GOTERM[1:10] ## grab the 1st ten
Term(FirstTenGOBimap)

## Or you can just use GO IDs directly
ids = keys(FirstTenGOBimap)
Term(ids)

## End(Not run)
```

**HOMO_SAPIENS**

Descriptions of available values for columns and keytypes for inparanoid packages.

Description

When the user calls columns or keytypes for an inparanoid package, the columns and keytypes methods will give the full genus and species names of all the organisms that are available.
Details

All the possible values for columns and key types are listed below.

**ACYRTHOSIPHON_PISUM:** the pea aphid

**AEDES_AEGYPTI:** a mosquito that can spread the dengue fever, Chikungunya and yellow fever viruses, and other diseases

**ANOPHELES_GAMBIAE:** a mosquito notorious as a vector for malaria

**APIS_MELLIFERA:** the western honey bee

**ARABIDOPSIS_THALIANA:** the thale cress

**ASPERGILLUS_FUMIGATUS:** a fungus that causes disease in immunodeficient individuals

**BATRACHOCHYTRIUM_DENDROBATIDIS:** a chytrid fungus that causes the disease chytridiomycosis

**BOMBYX_MORI:** the silk worm

**BOS_TAURUS:** domestic cattle

**BRANCHIOSTOMA_FLORIDAE:** a lancelet (amphioxus)

**BRUGIA_MALAYI:** a nematode (roundworm), one of the three causative agents of lymphatic filariasis

**CAENORHABDITIS_BRENNERI:** a small nematode, closely related to the model organism Caenorhabditis elegans

**CAENORHABDITIS_BRIGGSAE:** a small nematode, closely related to Caenorhabditis elegans

**CAENORHABDITIS_ELEGANS:** a small nematode

**CAENORHABDITIS_JAPONICA:** a gonochoristic (male-female) species related to C. elegans

**CAENORHABDITIS_REMANEI:** a species of nematode (gonochoristic)

**CANDIDA_ALBICANS:** a diploid fungus that grows both as yeast and filamentous cells and a causal agent of opportunistic oral and genital infections in humans

**CANDIDA_GLABRATA:** a haploid yeast of the genus Candida

**CANIS_FAMILIARIS:** domestic dog

**CAPITELLA_SPI:** a polychaete worm

**Cavia_porcellus:** Guinea pig

**Chlamydomonas_reinhardtii:** a single celled green alga

**Ciona_intestinalis:** a urochordata (sea squirt), a tunicate widely distributed in Northern European waters

**Ciona_savignyi:** a urochordata (sea squirt)

**Coccidioides_immitis:** a pathogenic fungus that resides in the soil

**Coprinopsis_cinereus:** a species of mushroom

**Cryptococcus_neoformans:** an encapsulated yeast that can live in both plants and animals

**Cryptosporidium_hominis:** an obligate parasite of humans that can colonize the gastrointestinal tract

**Cryptosporidium_parvum:** one of several protozoal species that cause cryptosporidiosis, a parasitic disease of the mammalian intestinal tract

**Culex_pipiens:** the common house mosquito

**Cyanidioschyzon_merolae:** an algae that is the main organism in red tide
HOMO_SAPIENS

DANIO_RERIO: the zebrafish
DAPHNIA_PULEX: the most common species of water flea
DEBARYOMYCES_HANSENII: a yeast that tolerates high concentrations of salt and is related to yeasts that cause disease, including Candida albicans
DICTYOSTELIUM_DISCOIDEUM: a species of soil-living amoeba, AKA a slime mold
DROSOPHILA_ANANASSAE: a fruit fly
DROSOPHILA_GRIMSHAWI: a fruit fly
DROSOPHILA_MELANOGASTER: a fruit fly
DROSOPHILA_MOJAVENSI: a fruit fly
DROSOPHILA_PSEUDO Obscura: a fruit fly
DROSOPHILA_VIRILIS: a fruit fly
DROSOPHILA_WILLISTONI: a fruit fly
ENTAMOEBA_HISTOLYTICA: an anaerobic parasitic protozoan
EQUUS_CABALLUS: domestic horse
ESCHERICHIA.COLI_K12: a laboratory strain of coliform bacteria
FUSARIUM_GRAMINEARUM: a fungus that attacks cereal grains
GALLUS_GALLUS: domesticated chicken
GASTEROSTEUS_ACULEATUS: three spined stickleback fish
GIARDIA_LAMBLIA: a flagellated protozoan parasite
HELOBDELLA_ROBUSTA: a leech
IXODES_SCAPULARIS: the black legged deer tick, a vector for lyme disease
KLUYVEROMYCES_LACTIS: yeast commonly used for genetic studies
LEISHMANIA_MAJOR: a species of Leishmania, associated with zoonotic cutaneous leishmaniasis
LOTTIA_GIGANTEA: a species of sea snail, a true limpet, a marine gastropod mollusc
MACACA_MULATTA: the rhesus Macaque
MAGNAPORTHE_GRiseA: rice blast fungus
MONODELPHIS_DOMESTICA: grey short tailed opossum
MONOSIGA_BREVICOLLIS: a marine choanoflagellate
MUS_MUSCULUS: lab mouse
NASONIA_VITRIPENNIS: a small pteromalid parasitoid wasp
NEMATOSTELLA_VECTENSIS: the starlet sea anemone
NEUROSPORA_CRASSA: a type of red bread mould
ORNITHORHYNCHUS_ANATINUS: the platypus
ORYZA_SATIVA: rice
ORYZIAS_LATIPES: medaka fish
OSTREOCOCCUS_TAURI: a unicellular coccoid or spherically shaped green alga
PAN_TROGLODYTES: chimp
PEDICULUS_HUMANUS: a species of lice that infects humans
PHYSCOMITRELLA_PATENS: a moss (Bryophyta) used as a model organism for studies on plant evolution
PHYTOPHTHORA_RAMORUM: the oomycete plant pathogen (sudden oak death)
PHYTOPHTHORA_SOJAE: an oomycete and a soil-borne plant pathogen that causes stem and root rot of soybean
PLASMODIUM_FALCIPARUM: a protozoan parasite that causes malaria
PLASMODIUM_VIVAX: a protozoal parasite and a human pathogen that causes a more benign malaria
PONGO_PYGMAEUS: the Bornean orangutan
POPULUS_TRICHOCARPA: black cottonwood; also known as western balsam poplar or California poplar
PRISTIONCHUS_PACIFICUS: a diplogastrid nematode
PUCCINIA_GRAMINIS: stem, black or cereal rusts
RATTUS_NORVEGICUS: common lab rat
RHIZOPUS_ORYZAE: a fungus that lives worldwide in dead organic matter. An opportunistic human pathogen
SACCHAROMYCES_CEREBISIAE: brewers yeast
SCHISTOSOMA_MANSONI: a significant parasite of humans, a trematode that is one of the major agents of the disease schistosomiasis
SCHIZOSACCHAROMYCES_POMBE: fission yeast
SCLEROTINIA_SCLEROTIORUM: an omnivorous fungal plant pathogen
SORGHUM_BICOLOR: sorghum
STAGONOSPORA_NODORUM: a fungal leaf spot disease
STRONGYLOCENTROTUS_PURPURATUS: the purple sea urchin
TAKIFUGU_RUBRIPES: Japanese pufferfish
TETRAHYMENA_THERMOPHILA: a single celled ciliate
TETRAODON_NIGROVIRIDIS: green spotted pufferfish (fresh water)
THALASSIOSIRA_PSEUDONANA: a species of marine centric diatom
THEILERIA_ANNUALATA: a tickborne protozoan pathogen which is a major cause of livestock disease in sub-tropical regions
THEILERIA_PARVA: a parasitic protozoan, that causes East Coast fever (theileriosis) in cattle
TRIBOLIUM_CASTANUM: the red flour beetle
TRICHOMONAS_VAGINALIS: an anaerobic, flagellated protozoan
TRICHOPLAX_ADHAERENS: Trichoplax adhaerens represents the simplest known animal, with the smallest known animal genome
TREPANOSOMA_CRUZII: a species of parasitic euglenoid trypanosomes. This species causes the trypanosomiasis diseases in humans and animals in America.
USTILAGO_MAYDIS: a pathogenic plant fungus that causes smut disease on maize
XENOPUS_TROPICALIS: Western clawed frog
YARROWIA_LIPOLYTICA: Yarrowia lipolytica is a "non-conventional" species of yeast, often used in genetic research because it differs from other well-studied species

To get the latest information about the date stamps and source URLs for the data used to make an annotation package, please use the metadata method as shown in the example below.
inpIDMapper

Author(s)
Marc Carlson

Examples

library(hom.Hs.inp.db)
## List the possible values for columns
columns(hom.Hs.inp.db)
## List the possible values for keytypes
keytypes(hom.Hs.inp.db)
## get some values back
keys <- head(keys(hom.Hs.inp.db, keytype="HOMO_SAPIENS"))
keys
select(hom.Hs.inp.db, keys=keys, columns=c("BOS_TAURUS","EQUUS_CABALLUS"),
keytype="HOMO_SAPIENS")

## More information about the dates and original sources for these data:
metadata(hom.Hs.inp.db)

Description

These are a set of convenience functions that attempt to take a list of IDs along with some addi
tional information about what those IDs are, what type of ID you would like them to be, as well as some information about what species they are from and what species you would like them to be from and then attempts to the simplest possible conversion using the organism and possible inparanoid annotation packages. By default, this function will drop ambiguous matches from the results. Please see the details section for more information about the parameters that can affect this. If a more com-
plex treatment of how to handle multiple matches is required, then it is likely that a less convenient approach will be necessary.

Usage

inpIDMapper(ids, srcSpecies, destSpecies, srcIDType="UNIPROT", destIDType="EG", keepMultGeneMatches=FALSE, keepMultProtMatches=FALSE, keepMultDestIDMatches = TRUE)

intraIDMapper(ids, species, srcIDType="UNIPROT", destIDType="EG", keepMultGeneMatches=FALSE)

idConverter(ids, srcSpecies, destSpecies, srcIDType="UNIPROT", destIDType="EG", keepMultGeneMatches=FALSE, keepMultProtMatches=FALSE, keepMultDestIDMatches = TRUE)

Arguments

ids a list or vector of original IDs to match
inpIDMapper

srcSpecies  The original source species in in paranoid format. In other words, the 3 letters of the genus followed by 2 letters of the species in all caps. Ie. 'HOMSA' is for Homo sapiens etc.
destSpecies  the destination species in inparanoid format
species  the species involved
srcIDType  The source ID type written exactly as it would be used in a mapping name for an eg package. So for example, 'UNIPROT' is how the uniprot mappings are always written, so we keep that convention here.
destIDType  the destination ID, written the same way as you would write the srcIDType. By default this is set to "EG" for entrez gene IDs
keepMultGeneMatches  Do you want to try and keep the 1st ID in those ambiguous cases where more than one protein is suggested? (You probably want to filter them out - hence the default is FALSE)
keepMultProtMatches  Do you want to try and keep the 1st ID in those ambiguous cases where more than one protein is suggested? (default = FALSE)
keepMultDestIDMatches  If you have mapped to a destination ID OTHER than an entrez gene ID, then it is possible that there may be multiple answers. Do you want to keep all of these or only return the 1st one? (default = TRUE)

Details

inpIDMapper - This is a convenience function for getting an ID from one species mapped to an ID type of your choice from another organism of your choice. The only mappings used to do this are the mappings that are scored as 100 according to the inparanoid algorithm. This function automatically tries to join IDs by using FIVE different mappings in the sequence that follows:
1) initial IDs -> src organism Entrez Gene IDs 2) src organism Entrez Gene IDs -> sre organism Inparanoid ID 3) src organism Inparanoid ID -> dest organism Inparanoid ID 4) dest organism Inparanoid ID -> dest organism Entrez Gene ID 5) dest organism Entrez Gene ID -> final destination organism ID
You can simplify this mapping as a series of steps like this:
srcIDs —> srcEGs —> srcInp —> destInp —> destEGs —> destIDs (1) (2) (3) (4) (5)
There are two steps in this process where multiple mappings can really interfere with getting a clear answer. It’s no coincidence that these are also adjacent to the two places where we have to tie the identity to a single gene for each organism. When this happens, any ambiguity is confounding. Preceding step \#2, it is critical that we only have ONE entrez gene ID per initial ID, and the parameter keepMultGeneMatches can be used to toggle whether to drop any ambiguous matches (the default) or to keep the 1st one in the hope of getting an additional hit. A similar thing is done preceding step \#4, where we have to be sure that the protein IDs we are getting back have all mapped to only one gene. We allow you to use the keepMultProtMatches parameter to make the same kind of decision as in step \#2, again, the default is to drop anything that is ambiguous.

intraIDMapper - This is a convenience function to map within an organism and so it has a much simpler job to do. It will either map through one mapping or two depending whether the source ID or destination ID is a central ID for the relevant organism package. If the answer is neither, then two mappings will be needed.
idConverter - This is mostly for convenient usage of these functions by developers. It is just a wrapper function that can pass along all the parameters to the appropriate function (intraIDMapper
or inpIDMapper). It decides which function to call based on the source and destination organism. The disadvantage to using this function all the time is just that more of the parameters have to be filled out each time.

**Value**

A list where the names of each element are the elements of the original list you passed in, and the values are the matching results. Elements that do not have a match are not returned. If you want things to align you can do some bookkeeping.

**Author(s)**

Marc Carlson

**Examples**

```r
## Not run:
## This has to be in a dontrun block because otherwise I would have to
## expand the DEPENDS field for AnnotationDbi
## library("org.Hs.eg.db")
## library("org.Mm.eg.db")
## library("org.Sc.eg.db")
## library("hom.Hs.inp.db")
## library("hom.Mm.inp.db")
## library("hom.Sc.inp.db")

## Some IDs just for the example
library("org.Hs.eg.db")
ids = as.list(org.Hs.egUNIPROT)[10000:10500] ##get some ragged IDs

## Get entrez gene IDs (default) for uniprot IDs mapping from human to mouse.
MouseEGs = inpIDMapper(ids, "HOMSA", "MUSMU")

## Get yeast uniprot IDs in exchange for uniprot IDs from human
YeastUPs = inpIDMapper(ids, "HOMSA", "SACCE", destIDType="UNIPROT")

## Get yeast uniprot IDs but only return one ID per initial ID
YeastUPSingles = inpIDMapper(ids, "HOMSA", "SACCE", destIDType="UNIPROT", keepMultDestIDmatches = FALSE)

## Test out the intraIDMapper function:
HumanEGs = intraIDMapper(ids, species="HOMSA", srcIDType="UNIPROT", destIDType="EG")

HumanPATHs = intraIDMapper(ids, species="HOMSA", srcIDType="UNIPROT", destIDType="PATH")

## Test out the wrapper function
MousePATHs = idConverter(MouseEGs, srcSpecies="MUSMU", destSpecies="MUSMU", srcIDType="EG", destIDType="PATH")

## Convert from Yeast uniprot IDs to Human entrez gene IDs.
HumanEGs = idConverter(YeastUPSingles, "SACCE", "HOMSA")
```

## End(Not run)
**makeGOGraph**

A convenience function to generate graphs based on the GO.db package

**Description**

makeGOGraph is a function to quickly convert any of the three Gene Ontologies in GO.db into a graphNEL object where each edge is given a weight of 1.

**Usage**

```r
makeGOGraph(ont = c("bp","mf","cc"))
```

**Arguments**

- `ont` Specifies the ontology: "cc", "bp" or "mf".

**Author(s)**

Marc Carlson

---

**KEGGFrame**

*KEGGFrame objects*

**Description**

These objects each contain a data frame which is required to be composed of 2 columns. The 1st column are KEGG IDs. The second are the gene IDs that match to the KEGG IDs. There is also a slot for the organism that these annotations pertain to. `getKEGGFrameData` is just an accessor method and returns the data.frame contained in the KEGGFrame object and is mostly used by other code internally.

**Details**

The purpose of these objects is to create a safe way for annotation data about KEGG from non-traditional sources to be used for analysis packages like GSEABase and eventually Category.

**Examples**

```r
## Make up an example
genesis = c(2,9,9,10)
KEGGIds = c("04610","00232","00983","00232")
frameData = data.frame(cbind(KEGGIds,genes))

library(AnnotationDbi)
frame=KEGGFrame(frameData,organism="Homo sapiens")

getKEGGFrameData(frame)
```
See Also

GOTerms

Examples

```r
## makes a GO graph from the CC ontology
f <- makeGOGraph("cc")
```

Description

Create a new map object mapping Entrez ID to GO (or vice versa) given a chip annotation data package.

This is a temporary solution until a more general pluggable map solution comes online.

Usage

```r
make_eg_to_go_map(chip)
```

Arguments

- `chip` The name of the annotation data package.

Value

Either a Go3AnnDbMap or a RevGo3AnnDbMap.

Author(s)

Seth Falcon and Herve Pages

Examples

```r
library("hgu95av2.db")

eg2go = make_eg_to_go_map("hgu95av2.db")
sample(eg2go, 2)

go2eg = make_go_to_eg_map("hgu95av2.db")
sample(go2eg, 2)
```
**print.probetable**  
*Print method for probetable objects*

**Description**

Prints class(x), nrow(x) and ncol(x), but not the elements of x. The motivation for having this method is that methods from the package base such as `print.data.frame` will try to print the values of all elements of x, which can take inconveniently much time and screen space if x is large.

**Usage**

```r
## S3 method for class 'probetable'
print(x, maxrows, ...)  
```

**Arguments**

- **x**: an object of S3-class probetable.
- **maxrows**: maximum number of rows to print.
- **...**: further arguments that get ignored.

**See Also**

`print.data.frame`

**Examples**

```r
a = as.data.frame(matrix(runif(1e6), ncol=1e3))
class(a) = c("probetable", class(a))
print(a)
print(as.matrix(a[2:3, 4:6]))
```

**toggleProbes**  
*Methods for getting/setting the filters on a Bimap object*

**Description**

These methods are part of the Bimap interface (see ?Bimap for a quick overview of the Bimap objects and their interface).

Some of these methods are for getting or setting the filtering status on a Bimap object so that the mapping object can toggle between displaying all probes, only single probes (the default) or only multiply matching probes.

Other methods are for viewing or setting the filter threshold value on a InpAnnDbBimap object.
toggleProbes

Usage

## Making a Bimap object that does not prefilter to remove probes that
## match multiple genes:
toggleProbes(x, value)
hasMultiProbes(x) ##T/F test for exposure of single probes
hasSingleProbes(x) ##T/F test for exposure of multiply matched probes

## Looking at the SQL filter values for a Bimap
getBimapFilters(x)
## Setting the filter on an InpAnnDbBimap object
setInpBimapFilter(x,value)

Arguments

x  A Bimap object.
value  A character vector containing the new value that the Bimap should use as the
       filter. Or the value to toggle a probe mapping to: "all", "single", or "multiple".

Details

toggleProbes(x) is a methods for creating Bimaps that have an alternate filter for which
probes get exposed based upon whether these probes map to multiple genes or not.
hasMultiProbes(x) and hasSingleProbes(x) are provided to give a quick test about whether or
not such probes are exposed in a given mapping.
getBimapFilters(x) will list all the SQL filters applied to a Bimap object.
setInpBimapFilters(x) will allow you to pass a value as a character string which will be used as
a filter. In order to be useful with the InpAnnDbBimap objects provided in the inparanoid packages,
this value needs to be a to digit number written as a percentage. So for example "80 is owing to the
nature of the inparanoid data set.

Value

A Bimap object of the same subtype as x for exposeAllProbes(x), maskMultiProbes(x) and
maskSingleProbes(x).

A TRUE or FALSE value in the case of hasMultiProbes(x) and hasSingleProbes(x).

Author(s)

M. Carlson

See Also

Bimap, Bimap-keys, Bimap-direction, BimapFormatting, Bimap-envirAPI, rhit

Examples

## Make a Bimap that contains all the probes
require("hgu95av2.db")
mapWithMultiProbes <- toggleProbes(hgu95av2ENTREZID, "all")
count.mappedLkeys(hgu95av2ENTREZID)
count.mappedLkeys(mapWithMultiProbes)
## Check that it has both multiply and singly matching probes:
hasMultiProbes(mapWithMultiProbes)
hasSingleProbes(mapWithMultiProbes)

## Make it have Multi probes ONLY:
OnlyMultiProbes = toggleProbes(mapWithMultiProbes, "multiple")
hasMultiProbes(OnlyMultiProbes)
hasSingleProbes(OnlyMultiProbes)

## Convert back to a default map with only single probes exposed
OnlySingleProbes = toggleProbes(OnlyMultiProbes, "single")
hasMultiProbes(OnlySingleProbes)
hasSingleProbes(OnlySingleProbes)

## List the filters on the inparanoid mapping
# library(hom.Dm.inp.db)
# getBimapFilters(hom.Dm.inpANOGA)

## Here is how you can make a mapping with a
different filter than the default:
# f80 = setInpBimapFilter(hom.Dm.inpANOGA, "80%")
# dim(hom.Dm.inpANOGA)
# dim(f80)

---

toSQLStringSet  
*Convert a vector to a quoted string for use as a SQL value list*

### Description
Given a vector, this function returns a string with each element of the input coerced to character, quoted, and separated by ",".

### Usage

toSQLStringSet(names)

### Arguments

**names**  
A vector of values to quote

### Details
If names is a character vector with elements containing single quotes, these quotes will be doubled so as to escape the quote in SQL.

### Value
A character vector of length one that represents the input vector as a SQL value list. Each element is single quoted and elements are comma separated.
Note

Do not use sQuote for generating SQL as that function is intended for display purposes only. In some locales, sQuote will generate fancy quotes which will break your SQL.

Author(s)

Herve Pages

Examples

toSQLStringSet(letters[1:4])
toSQLStringSet(c("foo", "ab'cd", "bar"))

\begin{itemize}
\item \texttt{unlist2} \textit{A replacement for \texttt{unlist()} that does not mangle the names}
\end{itemize}

Description

unlist2 is a replacement for \texttt{base::unlist()} that does not mangle the names.

Usage

\begin{verbatim}
unlist2(x, recursive=TRUE, use.names=TRUE, what.names="inherited")
\end{verbatim}

Arguments

\begin{itemize}
\item \texttt{x, recursive, use.names}
  \texttt{See ?unlist.}
\item \texttt{what.names}
  \texttt{"inherited" or "full".}
\end{itemize}

Details

Use this function if you don’t like the mangled names returned by the standard \texttt{unlist()} function from the base package. Using \texttt{unlist} with annotation data is dangerous and it is highly recommended to use \texttt{unlist2} instead.

Author(s)

Herve Pages

See Also

\texttt{unlist}
Examples

```r
x <- list(A=c(b=-4, 2, b=7), B=3:1, c(a=1, a=-2), C=list(c(2:-1, d=55), e=99))
unlist(x)
unlist2(x)

library(hgu95av2.db)
egids <- c("10", "100", "1000")
egids2pbids <- mget(egids, revmap(hgu95av2ENTREZID))
egids2pbids

unlist(egids2pbids)  # 1001, 1002, 10001 and 10002 are not real
                    # Entrez ids but are the result of unlist()
                    # mangling the names!
unlist2(egids2pbids) # much cleaner! yes the names are not unique
                    # but at least they are correct...
```
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