BumpyAtomicMatrix

Contents

BumpyAtomicMatrix ................................................................. 2
BumpyDataFrameMatrix .......................................................... 3
BumpyMatrix ................................................................. 5
splitAsBumpyMatrix .............................................................. 7
unsplitAsDataFrame .............................................................. 9

Index 11

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Description

A subclass of the BumpyMatrix where each entry is an atomic vector. One subclass is provided for each of the most common types.

Details

In the following code snippets, x is a BumpyDataFrameMatrix.

Binary and unary operations are implemented by specializing Ops, Math and related group generics, and will usually return a new BumpyAtomicMatrix of the appropriate type. The exception is for Summary methods like max and min; these return an ordinary matrix where each entry contains a scalar value for the corresponding entry of x. Furthermore, range will return a 3-dimensional array containing the minimum and maximum for each entry of x.

Common mathematical operations are implemented that apply to each entry of the BumpyAtomicMatrix:

- mean, sd, median, mad, var and IQR take a single BumpyAtomicMatrix and return an ordinary double-precision matrix of the same dimensions containing the computed statistic for each entry of the input. This is possible as all operations are guaranteed to produce a scalar.
- quantile takes a single BumpyAtomicMatrix as input and return a 3-dimensional array. The first dimension contains the requested quantiles, the second dimension corresponds to the rows of x and the third dimension corresponds to the columns of x.
- which.max and which.min take a single BumpyAtomicMatrix and return an ordinary integer matrix of the same dimensions containing the index for the min/max value per entry. (This is set to NA if the entry of the input has length zero.)
- pmin, pmax, pmin.int and pmax.int take multiple BumpyAtomicMatrix objects of the same dimensions, and return a BumpyAtomicMatrix containing the result of running the same function across corresponding entries of the input objects.
- cor, cov and (optionally) var take two BumpyAtomicMatrix objects of the same dimensions, and return an ordinary matrix containing the computed statistic for the corresponding entries of the inputs. This is possible as all operations are guaranteed to produce a scalar.
Additionally, common operations are implemented that apply to each entry of the Bumpy CharacterMatrix and return a Bumpy AtomicMatrix of the same dimensions and an appropriate type. This includes `tolower`, `toupper`, `substr`, `substring`, `sub`, `gsub`, `grep`, `nchar`, `chartr`, `startsWith` and `endsWith`. We also implement `unstrsplit`, which returns an ordinary matrix of the same dimensions containing the unsplit strings.

All methods implemented for the BumpyMatrix parent class are available here.

### Examples

```r
# Mocking up a BumpyNumericList:
library(IRanges)
x <- splitAsList(runif(1000), factor(sample(50, 1000, replace=TRUE), 1:50))

# Creating a BumpyNumericMatrix:
mat <- BumpyMatrix(x, c(10, 5))
matt[,1]

# Arithmetic operations:
(mat * 2)[,1]
(mat + mat * 5)[,1]

# Logical operations:
(mat < 0.5)[,1]
(mat > 0.5 & mat < 1)[,1]
(mat == mat)[,1]

# More statistics:
max(mat)
min(mat)
mean(mat)
sd(mat)
median(mat)

# Handling character vectors:
x <- splitAsList(sample(LETTERS, 100, replace=TRUE),
                 factor(sample(20, 100, replace=TRUE), 1:20))
cmat <- BumpyMatrix(x, c(5, 4))
cmat[,1]
tolower(cmat[,1])
grep("A|E|I|O|U", cmat[,1])
sub("A|E|I|O|U", "vowel", cmat[,1])
```
Description

The BumpyDataFrameMatrix provides a two-dimensional object where each entry is a DataFrame. This is useful for storing data that has a variable number of observations per sample/feature combination, e.g., for inclusion as another assay in a SummarizedExperiment object.

Details

In the following code snippets, x is a BumpyDataFrameMatrix.

commonColnames(x) will return a character vector with the names of the available commonColnames. This can be modified with commonColnames(x) <- value.

x[i, j, k, .dropk=drop, drop=TRUE] will subset the BumpyDataFrameMatrix:

- If k is not specified, this will either produce another BumpyDataFrameMatrix corresponding to the specified submatrix, or a CompressedSplitDataFrameList containing the entries of interest if drop=TRUE.
- If k is specified, it should contain the names or indices of the columns of the underlying DataFrame to retain. For multiple fields or with .dropk=FALSE, a new BumpyDataFrameMatrix is returned with the specified columns in the DataFrame.
- If k only specifies a single column and .dropk=TRUE, a BumpyMatrix (or CompressedList, if drop=TRUE) corresponding to the type of the field is returned.

x[i, j, k, ...] <- value will modify x by replacing the specified values with those in the BumpyMatrix value of the same dimensions. If k is not specified, value should be a BumpyDataFrameMatrix with the same fields as x. If k is specified, value should be a BumpyDataFrameMatrix with the specified fields. If k contains a single field, value can also be a BumpyAtomicMatrix containing the values to use in that field.

All methods described for the BumpyMatrix parent class are available.

Author(s)

Aaron Lun

Examples

library(S4Vectors)
df <- DataFrame(x=runif(100), y=runif(100))
f <- factor(sample(letters[1:20], nrow(df), replace=TRUE), letters[1:20])
out <- split(df, f)

# Making our BumpyDataFrameMatrix.
mat <- BumpyMatrix(out, c(5, 4))
mat[,1]
mat[1,]

# Subsetting capabilities.
xmat <- mat[,"x"]
ymat <- mat[,"y"]
filtered <- mat[xmat > 0.5 & ymat > 0.5]
filtered[,]
# Subset replacement works as expected.

```r
mat2 <- mat
mat2[,,"x"] <- mat2[,,"x"] * 2
mat2[,1]
```

---

**BumpyMatrix**

**The BumpyMatrix class**

**Description**

The BumpyMatrix provides a two-dimensional object where each entry is a `Vector` object. This is useful for storing data that has a variable number of observations per sample/feature combination, e.g., for inclusion as another assay in a SummarizedExperiment object.

**Constructor**

`BumpyMatrix(x, dims, dimnames=list(NULL, NULL), proxy=NULL, reorder=TRUE)` will produce a BumpyMatrix object, given:

- `x`, a `CompressedList` object containing one or more `DFrame`s or atomic vectors.
- `dims`, an integer vector of length 2 specifying the dimensions of the returned object.
- `dimnames`, a list of length 2 containing the row and column names.
- `proxy`, an integer or numeric matrix-like object specifying the location of each entry of `x` in the output matrix.
- `reorder`, a logical scalar indicating whether `proxy` (if specified) should be reordered.

The type of the returned BumpyMatrix object is determined from the type of `x`.

If `proxy=NULL`, `x` should have length equal to the product of `dims`. The entries of the returned BumpyMatrix are filled with `x` in a column-major manner.

If `proxy` is specified, it should contain indices in `1:length(x)` with all other entries filled with zeros. If `reorder=FALSE`, all non-zero values should be in increasing order when encountered in column-major format; otherwise, the indices are resorted to enforce this expectation. Note that `dims` and `dimnames` are ignored.

If `x` is missing, a `BumpyIntegerMatrix` is returned with zero rows and columns. If `dims` is also specified, a `BumpyIntegerMatrix` with the specified number of rows and columns is returned, where each entry is an empty integer vector.

**Basic matrix methods**

In the following code snippets, `x` is an instance of a BumpyMatrix subclass.

- `dim(x)` will yield a length-2 integer vector containing the number of rows and columns in `x`.
- `length(x)` will yield the product of the number of columns and rows.
- `dimnames(x)` will yield a list of two character vectors with the row and column names of `x`. Either or both elements of the list may be `NULL` if no names are present.
Subsetting by another BumpyMatrix

Given a BumpyMatrix \( x \) and an appropriate BumpyMatrix \( i \), \( x[i] \) will return another BumpyMatrix where each entry of \( x \) is subsetted by the corresponding entry of \( i \). This usually requires \( i \) to be a BumpyIntegerMatrix or a BumpyLogicalMatrix, though it is also possible to use a BumpyCharacterMatrix if each entry of \( x \) is named.

Special CompressedList methods

\( \text{undim}(x) \) will return the underlying CompressedList object.

\( \text{redim}(\text{flesh}, \text{skeleton}) \) will create a BumpyMatrix object, given a CompressedList flesh and an existing BumpyMatrix object skeleton. flesh is assumed to be of the same length as \( \text{undim}(\text{skeleton}) \) where each entry in the former replaces the corresponding entry in the latter. The class of the output is determined based on the class of flesh. This method is analogous to the \( \text{relist} \) function for lists.

\( \text{unlist}(x, \ldots) \) will return the underlying Vector used to create the CompressedList object. This is the same as \( \text{unlist}(\text{undim}(x), \ldots) \).

Other methods

\( \text{lengths}(x) \) will return a numeric matrix-like object with the same dimensions and dimnames as \( x \), where each entry contains the length of the corresponding entry in \( x \). The output class can be anything used in the proxy of the constructor, e.g., a sparse matrix from the Matrix package.

Author(s)

Aaron Lun

Examples

# Mocking up a BumpyNumericList:
library(IRanges)
x <- NumericList(split(runif(1000), factor(sample(50, 1000, replace=TRUE), 1:50)))
length(x)

# Creating a BumpyNumericMatrix:
mat <- BumpyMatrix(x, c(10, 5))
mat
# Standard subsetting works correctly:
mat[1:10, 1:2]
mat[,]  
mat[,1]  

# Subsetting by another BumpyMatrix.
is.big <- x > 0.9  
i <- BumpyMatrix(is.big, dim(mat))  
out <- mat[i]  
out # same dimensions as mat...  
out[,1] # but the entries are subsetted.  
out[1,]  

# Subset replacement works correctly:  
mat[,2]  
alt <- mat  
alt[,2] <- mat[,1, drop=FALSE]  
alt[,2]  

# Combining works correctly:  
rbind(mat, mat)  
cbind(mat, mat)  

# Transposition works correctly:  
mat[1,2]  
tmat <- t(mat)  
tmat  
tmat[1,2]  

# Get the underlying objects:  
undim(mat)  
summary(unlist(mat))

---

**splitAsBumpyMatrix**  
*Split to a BumpyMatrix*

**Description**

Split a vector or Vector into a BumpyMatrix based on row/column factors. This facilitates the construction of a BumpyMatrix from vector-like objects.

**Usage**

```
splitAsBumpyMatrix(x, row, column, sparse = FALSE)
```
**splitAsBumpyMatrix**

**Arguments**

- **x** A vector or `Vector` object, most typically a `DFrame`.
- **row** An object coercible into a factor, of length equal to `x`. This defines the row index for each element of `x`.
- **column** An object coercible into a factor, of length equal to `x`. This defines the column index for each element of `x`.
- **sparse** Logical scalar indicating whether a sparse representation should be used.

**Value**

A `BumpyMatrix` of the appropriate type, with number of rows and columns equal to the number of levels in `row` and `column` respectively. Each entry of the matrix contains all elements of `x` with the corresponding indices in `row` and `column`.

**Author(s)**

Aaron Lun

**See Also**

- `BumpyMatrix`, if a `CompressedList` has already been constructed.
- `unsplitAsDataFrame`, which reverses this operation to recover a long-format `DataFrame`.
- `splitAsList`, which inspired this function.

**Examples**

```r
mat <- splitAsBumpyMatrix(runif(1000),
  row=sample(LETTERS, 1000, replace=TRUE),
  column=sample(10, 1000, replace=TRUE)
)
mat
mat[,1]
mat[1,]

# Or with a sparse representation.
mat <- splitAsBumpyMatrix(runif(10),
  row=sample(LETTERS, 10, replace=TRUE),
  column=sample(10, 10, replace=TRUE)
)
mat
mat[,1]
mat[1,]
```
Unsplit a BumpyMatrix

**Description**

Unsplit a BumpyMatrix into a DataFrame, adding back the row and column names as separate columns. This is equivalent to converting the BumpyMatrix into a “long” format.

**Usage**

```r
unsplitAsDataFrame(
  x,
  row.names = TRUE,
  column.names = TRUE,
  row.field = "row",
  column.field = "column",
  value.field = "value"
)
```

**Arguments**

- **x** A BumpyMatrix object.
- **row.names, column.names** Logical scalar indicating whether the row or column names of `x` should be reported in the output.
- **row.field, column.field** String indicating the field in the output DataFrame to store the row or column names.
- **value.field** String specifying the field in the output DataFrame to store BumpyAtomicMatrix values.

**Details**

Denote the output of this function as `y`. Given a BumpyAtomicMatrix `x`, we would expect to be able to recover `x` by calling `splitAsBumpyMatrix(y$value, y$row, y$column)`.

The `row.field, column.field` and `value.field` arguments can be used to alter the column names of the output DataFrame. This can be helpful to avoid, e.g., conflicts with columns of the same name in a BumpyDataFrameMatrix `x`.

If no row/column names are present in `x` (or `row.names` or `column.names` is `FALSE`), the row and column columns instead hold integer indices specifying the matrix row/column of each DataFrame row.
Value

A `DataFrame` object containing the data in `x`. This has additional row and column columns containing the row/column names for each DataFrame row.

If `x` is a `BumpyAtomicMatrix`, the output DataFrame contains a value column that holds `unlist(x)`. Otherwise, if `x` is a `BumpyDataFrameMatrix`, the DataFrame contains the columns in `unlist(x)`.

Author(s)

Aaron Lun

See Also

`splitAsBumpyMatrix`, to do the split in the first place.

Examples

```r
mat <- splitAsBumpyMatrix(runif(1000),
   row=sample(LETTERS, 1000, replace=TRUE),
   column=sample(10, 1000, replace=TRUE)
)

unsplitAsDataFrame(mat)
```
Index

!,BumpyAtomicMatrix-method
  (BumpyAtomicMatrix), 2

[.,BumpyDataFrameMatrix,ANY,ANY,ANY-method
  (BumpyDataFrameMatrix), 3

[.,BumpyDataFrameMatrix,ANY-method
  (BumpyDataFrameMatrix), 3

[.,BumpyDataFrameMatrix,BumpyMatrix,ANY,ANY-method
  (BumpyDataFrameMatrix), 3

[.,BumpyDataFrameMatrix,BumpyMatrix-method
  (BumpyDataFrameMatrix), 3

[.,BumpyMatrix,ANY,ANY,ANY-method
  (BumpyMatrix), 5

[.,BumpyMatrix,ANY-method
  (BumpyMatrix), 5

[.,BumpyMatrix,BumpyMatrix,ANY,ANY-method
  (BumpyMatrix), 5

[.,BumpyMatrix,BumpyMatrix-method
  (BumpyMatrix), 5

[<-,BumpyDataFrameMatrix,ANY,ANY,BumpyMatrix-method
  (BumpyDataFrameMatrix), 3

[<-,BumpyMatrix,ANY,ANY,BumpyMatrix-method
  (BumpyMatrix), 5

[<-,BumpyMatrix,ANY,ANY,CompressedList-method
  (BumpyMatrix), 5

BumpyAtomicMatrix, 2, 10
BumpyAtomicMatrix-class
  (BumpyAtomicMatrix), 2
BumpyCharacterMatrix-class
  (BumpyAtomicMatrix), 2
BumpyDataFrameMatrix, 3, 10
BumpyDataFrameMatrix-class
  (BumpyDataFrameMatrix), 3
BumpyIntegerMatrix, 5
BumpyIntegerMatrix-class
  (BumpyAtomicMatrix), 2
BumpyLogicalMatrix-class
  (BumpyAtomicMatrix), 2
BumpyMatrix, 2, 4, 5, 8
BumpyMatrix-class
  (BumpyMatrix), 5

BumpyNumericMatrix-class
  (BumpyAtomicMatrix), 2

cbind,BumpyMatrix-method
  (BumpyMatrix), 5

chartr,ANY,ANY,BumpyCharacterMatrix-method
  (BumpyAtomicMatrix), 2

commonColnames,BumpyDataFrameMatrix-method
  (BumpyDataFrameMatrix), 3

commonColnames<-,BumpyDataFrameMatrix-method
  (BumpyDataFrameMatrix), 3

CompressedList, 4–6, 8

CompressedSplitDataFrameList, 4

cor,BumpyAtomicMatrix,BumpyAtomicMatrix-method
  (BumpyAtomicMatrix), 2

cov,BumpyAtomicMatrix,BumpyAtomicMatrix-method
  (BumpyAtomicMatrix), 2

dataframe, 4, 9, 10

Dframe, 5, 8

dim,BumpyMatrix-method
  (BumpyMatrix), 5

dimnames,BumpyMatrix-method
  (BumpyMatrix), 5

dimnames<-,BumpyMatrix,ANY-method
  (BumpyMatrix), 5

endsWith,BumpyCharacterMatrix-method
  (BumpyAtomicMatrix), 2

grep,ANY,BumpyCharacterMatrix-method
  (BumpyAtomicMatrix), 2

grepl,ANY,BumpyCharacterMatrix-method
  (BumpyAtomicMatrix), 2

gsub,ANY,ANY,BumpyCharacterMatrix-method
  (BumpyAtomicMatrix), 2

IQR,BumpyAtomicMatrix-method
  (BumpyAtomicMatrix), 2

length,BumpyMatrix-method
  (BumpyMatrix), 5
lengths, BumpyMatrix-method (BumpyMatrix), 5
mad, BumpyAtomicMatrix-method (BumpyAtomicMatrix), 2
Math, 2
Math, BumpyAtomicMatrix-method (BumpyAtomicMatrix), 2
Math2, BumpyAtomicMatrix-method (BumpyAtomicMatrix), 2
mean, BumpyAtomicMatrix-method (BumpyAtomicMatrix), 2
median, BumpyAtomicMatrix-method (BumpyAtomicMatrix), 2
nchar, BumpyCharacterMatrix-method (BumpyAtomicMatrix), 2
Ops, 2
Ops, atomic, BumpyAtomicMatrix-method (BumpyAtomicMatrix), 2
Ops, BumpyAtomicMatrix, atomic-method (BumpyAtomicMatrix), 2
Ops, BumpyAtomicMatrix, BumpyAtomicMatrix-method (BumpyAtomicMatrix), 2
Ops, BumpyAtomicMatrix, matrix-method (BumpyAtomicMatrix), 2
Ops, BumpyAtomicMatrix, missing-method (BumpyAtomicMatrix), 2
Ops, matrix, BumpyAtomicMatrix-method (BumpyAtomicMatrix), 2
pmax, BumpyAtomicMatrix-method (BumpyAtomicMatrix), 2
pmax.int, BumpyAtomicMatrix-method (BumpyAtomicMatrix), 2
pmin, BumpyAtomicMatrix-method (BumpyAtomicMatrix), 2
pmin.int, BumpyAtomicMatrix-method (BumpyAtomicMatrix), 2
quantile, BumpyAtomicMatrix-method (BumpyAtomicMatrix), 2
range, BumpyAtomicMatrix-method (BumpyAtomicMatrix), 2
rbind, BumpyMatrix-method (BumpyMatrix), 5
redim (BumpyMatrix), 5
redim, CompressedList, BumpyMatrix-method (BumpyMatrix), 5
relist, 6
sd, BumpyAtomicMatrix-method (BumpyAtomicMatrix), 2
show, BumpyAtomicMatrix-method (BumpyAtomicMatrix), 2
show, BumpyDataFrameMatrix-method (BumpyDataFrameMatrix), 3
show, BumpyMatrix-method (BumpyMatrix), 5
splitAsBumpyMatrix, 7, 9, 10
splitAsList, 8
startsWith, BumpyCharacterMatrix-method (BumpyAtomicMatrix), 2
sub, ANY, ANY, BumpyCharacterMatrix-method (BumpyAtomicMatrix), 2
substr, BumpyCharacterMatrix-method (BumpyAtomicMatrix), 2
substring, BumpyCharacterMatrix-method (BumpyAtomicMatrix), 2
Summary, 2
Summary, BumpyAtomicMatrix-method (BumpyAtomicMatrix), 2
t, BumpyMatrix-method (BumpyMatrix), 5
tolower, BumpyCharacterMatrix-method (BumpyAtomicMatrix), 2
toupper, BumpyCharacterMatrix-method (BumpyAtomicMatrix), 2
undim (BumpyMatrix), 5
undim, BumpyMatrix-method (BumpyMatrix), 5
unlist, BumpyMatrix-method (BumpyMatrix), 5
unsplitAsDataFrame, 8, 9
unstrsplit, BumpyCharacterMatrix-method (BumpyAtomicMatrix), 2
var, BumpyAtomicMatrix, BumpyAtomicMatrix-method (BumpyAtomicMatrix), 2
var, BumpyAtomicMatrix, missing-method (BumpyAtomicMatrix), 2
Vector, 5–8
which.max, BumpyAtomicMatrix-method (BumpyAtomicMatrix), 2
which.min, BumpyAtomicMatrix-method (BumpyAtomicMatrix), 2